

FogAreas

General Parameters:

- **Name:** Name of the FogArea
- **Position:** 3D Vector storing the position in the world of the FogArea center.
- **Rotation:** 3D Vector storing the rotation of the FogArea box.
- **Size:** 3D Vector storing the size of the FogArea box.

Specific Parameters:

- **Color:** color of the fog.
- **Start:**
- **End:**
- **FalloffExp:**
- **Show backside when inside:** if set, the fog effect will not affect what lies beyond the area when seen from inside it.
- **Show backside when outside:** if set, the fog effect will not affect what lies beyond the area when seen from outside it.

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