

iSoundEventData

Fields

iSoundEventData has no public fields.

Functions

Return Type	Function Name	Parameters	Description
const tString &	GetName		
void	IncUserCount		
void	DecUserCount		
bool	HasUsers		
uint	GetTimeStamp	const	
int	GetParamNum		
cSoundEventParamInfo @	GetParam	int alldx	
cSoundEventParamInfo @	GetParamFromName	const tString &in asName	
bool	Is3D		
bool	IsOneShot		
bool	IsHeadRelative		
float	GetMinDistance		
float	GetMaxDistance		
void	SetDefaultPosition	const cVector3f & avPostion	
void	SetDefaultVolume	float afVolume	
void	SetDefaultOrientation	const cVector3f & avOrientation	

Remarks

Have some helpful descriptions to add to this class? Edit this page and add your insight to the Wiki!

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