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Datamine

Helper function prefix: Datamine_

Datamining is what happens when the player in SOMA touches a dead person, intercom or other piece of technology and hears the last few moments of data buffer as an audio clip. Most of this is handled automatically by Prop_Datamine, but there are a few helper functions available.

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https://wiki.frictionalgames.com/hpl3/game/scripting/user_modules/datamine?rev=1442410908

