

# Third Party Tools

In no specific order and not a full list, this we have only added to a bit here and there when we have had time.

## COLLADA

All 3D models regardless of program used must be able to export to the [Collada](#) format.

Note: The 1.3 patch for Amnesia allows support for [FBX](#) formats.

## 3D Programs

1. [Blender](#) - Open-source 3D modeling program that comes with built-in support for [Collada](#).
2. [Autodesk Maya](#) - Professional 3D modeling program with [OpenCOLLADA](#) plugin support.

## 2D programs

1. [GIMP](#) - Open-source 2D **G**NU **I**mage **M**anipulation **P**rogram.
2. [Adobe Photoshop](#) - Professional image editing software.

## Audio programs

1. [Audacity](#)

## Text/Script coding programs

1. [Notepad++](#): Advanced text editor, crucial for script writing.
2. [Geany](#): An alternative for Notepad++.

### Mac OS X alternatives:

1. [TextWrangler](#): A good alternative to Notepad++ on Windows.
2. [TextMate](#): A nice and smooth code editor with many customization options.

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