

# Documentation

Here are the documents provided by [Frictional Games](#). **Scroll down to find user created documentation.**

## Getting started

This short [Getting started document](#) gives you a step by step guide to installing and setting up everything the first time.

## Content Creation Document

The [HPL-Engine© Content Creation](#) contains all the information one needs to create content for the HPL Engine. However, it's a small book so to make the best of it look things up when you need it and do not attempt to read it from start to end in one go.

## Script Reference

The [Script Reference document](#) document contains all the scripts you can use.

## Particle editor document

[HPL Particle Editor](#), everything you need to know to be able to create amazing particles using the HPL Particle Editor

From:

<https://wiki.frictionalgames.com/> - **Frictional Game Wiki**

Permanent link:

<https://wiki.frictionalgames.com/hpl1/documentation/start?rev=1581081119>

Last update: **2020/02/07 13:11**

