Third Party Tools

Here you will find some useful links and tutorials on how to work with the HPL1 engine in terms of modeling, audio editing and even animation.

COLLADA

All 3D modeling packages require the option to export in the Collada format, regardless what program is used.

3D Programs

1. Alias Maya - The world's most powerful integrated 3D modeling, animation & rendering solution.
2. Blender - Open-source 3D modeling program that comes with built-in support for Collada

2D Programs

1. Adobe Photoshop - Professional image editing software.
2. GIMP - Open-source 2D **G**NU **I**mage **M**anipulation **P**rogram.

Audio Editing Programs

1. Audacity