# Setting up

## Setting up - for players

This tutorial requires you to own both Amnesia games; The Dark Descent (TDD) and Machine For Pigs (MFP). The set-up doesn't alter the base MFP game.

To play custom stories in MFP, first follow these steps:

1. Open your TDD directory (e.g. `Program Files (x86)\Steam\steamapps\common\Amnesia The Dark Descent`) and your MFP directory (e.g. `Program Files (x86)\Steam\steamapps\common\Machine for Pigs`).
2. Copy Amnesia.exe to your MFP folder (or Amnesia_NoSteam.exe if you're having issues with crashing).
3. Create a `/custom_stories` folder in your MFP directory. Install your mods here normally.
4. Go to `/graphics` in both folders. Copy `/inventory` and `/item` folders from TDD to MFP. Merge and overwrite everything.
5. Go back to the main folders of both games.
6. Copy the `/sounds` folder from TDD to MFP. Merge them and all subfolders, but **don't overwrite any files!**

### Known issues:

- Steam overlay doesn't work even if logged in before launching the game.
- Some shaders are broken (but might be fixable in future)
- Not all object are interactable (MFP overrides some entities)

## Setting up - for modders

Coming soon