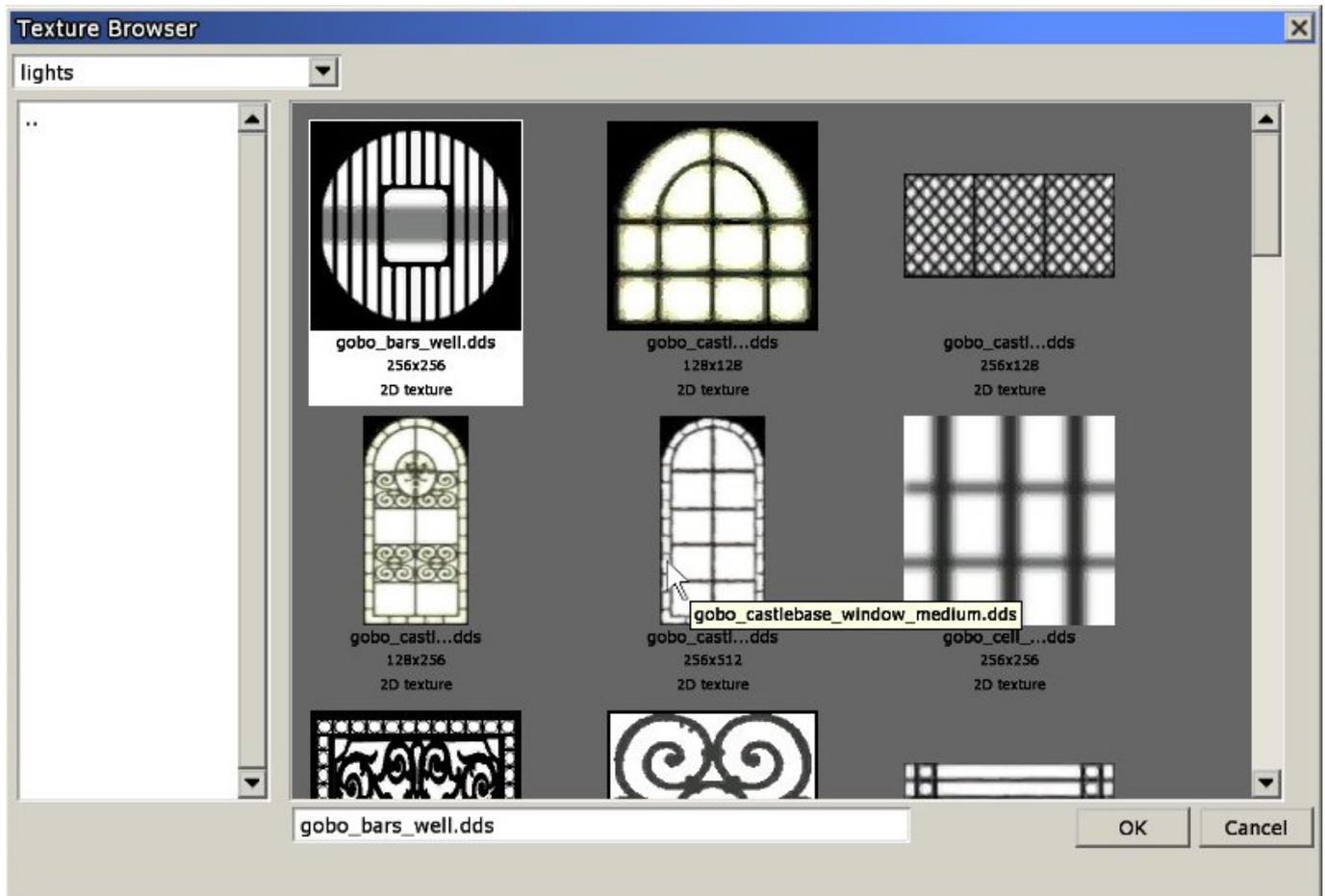


Texture Browser window

This window helps to select textures.



- **Full path input:** This input will display the current full path, will show each step in the path as a row in the open list. Clicking on a row will make the dialog navigate to that folder.
- **Directory Listing**
- **Graphic files display:** Here you will be able to see thumbnails for all graphic files in the current directory that meet the browsing criteria (1D, 2D, CubeMap...). If a file name is too long to be displayed here, one can see the full name by moving the mouse over it.
- **Load file name:** The name of the file to load.
- **OK button:** Will try to load the given file name and close.
- **Cancel button:** Will just close the dialog.

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