

cConfigFile

Fields

cConfigFile has no public fields.

Functions

Return Type	Function Name	Parameters	Description
bool	Load		
bool	Save		
void	SetFileLocation	const tWString &in asFile	
const tWString &	GetFileLocation		
void	EraseSetting	const tString &in asLevel	
void	EraseValue	const tString &in asLevel, const tString &in asName	
void	EraseAll		
void	SetString	const tString &in asLevel, const tString &in asName, const tString &in asVal	
void	SetInt	const tString &in asLevel, const tString &in asName, int aVal	
void	SetFloat	const tString &in asLevel, const tString &in asName, float afVal	
void	SetBool	const tString &in asLevel, const tString &in asName, bool abVal	
void	SetVector2f	const tString &in asLevel, const tString &in asName, const cVector2f &in avVal	
void	SetVector3f	const tString &in asLevel, const tString &in asName, const cVector3f &in avVal	
void	SetVector2l	const tString &in asLevel, const tString &in asName, const cVector2l &in avVal	
void	SetVector3l	const tString &in asLevel, const tString &in asName, const cVector3l &in avVal	
void	SetColor	const tString &in asLevel, const tString &in asName, const cColor &in aVal	
tString	GetString	const tString &in asLevel, const tString &in asName, const tString &in asDefault	

Return Type	Function Name	Parameters	Description
tWString	GetStringW	const tString &in asLevel, const tString &in asName, const tWString &in asDefault	
int	GetInt	const tString &in asLevel, const tString &in asName, int aDefault	
float	GetFloat	const tString &in asLevel, const tString &in asName, float afDefault	
bool	GetBool	const tString &in asLevel, const tString &in asName, bool abDefault	
cVector2f	GetVector2f	const tString &in asLevel, const tString &in asName, const cVector2f &in avDefault	
cVector3f	GetVector3f	const tString &in asLevel, const tString &in asName, const cVector3f &in avDefault	
cVector2l	GetVector2l	const tString &in asLevel, const tString &in asName, const cVector2l &in avDefault	
cVector3l	GetVector3l	const tString &in asLevel, const tString &in asName, const cVector3l &in avDefault	
cColor	GetColor	const tString &in asLevel, const tString &in asName, const cColor &in aDefault	

Remarks

Have some helpful descriptions to add to this class? Edit this page and add your insight to the Wiki!

From:
<https://wiki.frictionalgames.com/> - **Frictional Game Wiki**

Permanent link:
<https://wiki.frictionalgames.com/hpl3/community/scripting/classes/cconfigfile>

Last update: **2015/11/05 12:11**

