

cLuxSoundListener

Fields

cLuxSoundListener has no public fields.

Functions

Return Type	Function Name	Parameters	Description
iLuxEntity@	GetEntity		
eLuxEntityComponentType	GetType		
void	LoadFromInstanceVariables	cResourceVarsObject@ apInstanceVars	
void	SetHearRadius	float afX	
float	GetHearRadius		
void	SetMinHearPrio	int aIX	
int	GetMinHearPrio		
float	GetSoundRadiusMul		
float	GetSoundMinRadius		
float	GetSoundMaxRadius		
void	SetSoundRadiusMul	float afX	
void	SetSoundMinRadius	float afX	
void	SetSoundMaxRadius	float afX	
void	SetActive	bool bX	
bool	IsActive		
bool	IsListening		
void	SetIgnoreSoundRadius	float afX	
float	GetIgnoreSoundRadius		
void	SetMaxPlayerPhysicsInteractTime	float afX	
float	GetMaxPlayerPhysicsInteractTime		

Remarks

Have some helpful descriptions to add to this class? Edit this page and add your insight to the Wiki!

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