

cSoundEntry

Fields

cSoundEntry has no public fields.

Functions

Return Type	Function Name	Parameters	Description
const tString &	GetName		
eSoundEntryType	GetType		
int	GetId		
eSoundEntryDataType	GetDataType		
bool	IsFirstTime		
void	SetBlockable	bool abX	
void	SetBlockVolumeMul	float afX	
void	SetPosition	const cVector3f &in avPosition	
void	SetVelocity	const cVector3f &in avVelocity	
const cVector3f &	GetPosition		
void	SetPostionIsHeadRelative	bool abX	
bool	GetPostionIsHeadRelative		
bool	IsPlaying		
float	GetElapsedTime		
void	SetElapsedTime	float afTime	
float	GetTotalTime		
float	GetAudibility		
void	SetParam	const tString & asName, float afValue	
void	SetParam	int allIdx, float afValue	
int	GetParamNum		
float	GetParamValue	int allIdx	
float	GetParamMin	int allIdx	
float	GetParamMax	int allIdx	
const tString &	GetParamName	int allIdx	
void	SetPaused	bool abX	
void	SetVolume	float afX	
void	SetSpeed	float afX	
bool	GetPaused		
float	GetVolume		
float	GetSpeed		
float	GetVolumeMul		
float	GetSpeedMul		
float	GetMinDistance		
float	GetMaxDistance		

Return Type	Function Name	Parameters	Description
void	SetReverbActive	bool abX	
bool	GetReverbActive		
void	SetReverbAmount	float afX	
float	GetReverbAmount		
void	SetSpeakerSpread	float afX	
float	GetSpeakerSpread		
bool	IsPriorityReleased		
bool	Is3D		
bool	IsOneShot		
bool	IsVirtual		
void	Stop	bool abPlayEnd	
void	SetVolumeMul	float afMul	
void	SetSpeedMul	float afMul	
void	FadeVolumeMulTo	float afDestMul, float afSpeed	
void	FadeSpeedMulTo	float afDestMul, float afSpeed	
void	FadeOut	float afSpeed	
void	FadeIn	float afVolumeMul, float afSpeed	
void	SetStopDisabled	bool abX	
bool	GetStopDisabled		

Remarks

Have some helpful descriptions to add to this class? Edit this page and add your insight to the Wiki!

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