

cWidgetRangeSlider

Fields

cWidgetRangeSlider has no public fields.

Functions

Return Type	Function Name	Parameters	Description
void	Update	float aTimeStep	
bool	ProcessMessage	eGuiMessage aMessage, const cGuiMessageData &in aData, <i>bool abSkipVisCheck = false,</i> <i>bool abSkipEnabledCheck = false</i>	
eWidgetType	GetType		
void	Init		
cGuiGlobalShortcut @	AddShortcut	int aKeyModifiers, eKey aKey, eGuiMessage aMsg = eGuiMessage_ButtonPressed , const cGuiMessageData &in aData = cGuiMessageData , <i>bool abBypassVisibility = true,</i> <i>bool abBypassEnabled = true</i>	
void	SetToolTip	const TWString &in asToolTip	
const TWString &	GetToolTip		
void	SetToolTipEnabled	bool abX	
iWidget @	GetToolTipWidget		
bool	PointIsInside	const cVector2f &in avPoint, bool abOnlyClipped	
void	AttachChild	iWidget @ apChild	
void	RemoveChild	iWidget @ apChild	
cGuiSet @	GetSet		
iWidget @	GetParent		
void	SetEnabled	bool abX	
bool	IsEnabled		
void	SetVisible	bool abX	
bool	IsVisible		
bool	HasFocus		
bool	IsRightUnderMouse		
void	SetName	const tString &in asName	
const tString &	GetName	const	
void	SetText	const TWString &in asText	
const TWString &	GetText	const	
iFontData @	GetDefaultFontType	const	
void	SetDefaultFontType	iFontData @ apFont	
const cColor &	GetDefaultFontColor	const	

Return Type	Function Name	Parameters	Description
void	SetDefaultFontColor	const cColor &in aColor	
const cVector2f &	GetDefaultFontSize	const	
void	SetDefaultFontSize	const cVector2f &in avSize	
void	SetClipActive	bool abX	
bool	GetClipActive	const	
void	SetPosition	const cVector3f &in avPos	
void	SetGlobalPosition	const cVector3f &in avPos	
const cVector3f &	GetLocalPosition	const	
const cVector3f &	GetGlobalPosition		
void	SetChildrenOffset	const cVector3f &in	
const cVector3f &	GetChildrenOffset	const	
void	SetAffectedByScroll	bool abX	
void	SetScrollAmount	const cVector3f &in avX	
const cVector3f &	GetScrollAmount	const	
void	CenterGlobalPositionInSet		
void	SetSize	const cVector2f &in avSize	
const cVector2f &	GetSize	const	
void	SetColorMul	const cColor &in aColor	
const cColor &	GetColorMul	const	
bool	ClipsGraphics		
bool	GetMouselsOver	const	
bool	IsConnectedTo	iWidget @ apWidget, <i>bool abIsStartWidget = true</i>	
bool	IsConnectedToChildren		
void	SetConnectedToChildren	bool abX	
cGuiGfxElement @	GetPointerGfx		
void	SetGlobalKeyPressListener	bool abX	
bool	IsGlobalKeyPressListener	const	
void	SetUserValue	int alX	
int	GetUserValue	const	
void	SetCallbacksDisabled	bool abX	
bool	GetCallbacksDisabled	const	
void	SetFocusNavigation	eUIArrow aDir, iWidget @ apWidget	
iWidget @	GetFocusNavigation	eUIArrow aDir	
bool	HasFocusNavigation		
void	SetGlobalUIInputListener	bool abX	
bool	IsGlobalUIInputListener		
void	SetMinValue	int alValue	
int	GetMinValue		
void	SetMaxValue	int alValue	
int	GetMaxValue		
void	SetRangeStart	int alValue	
int	GetRangeStart		

Return Type	Function Name	Parameters	Description
void	SetRangeEnd	int aValue	
int	SetRangeEnd		
bool	GetAllowLimitPushing		
void	SetAllowLimitPushing	bool abX	

Remarks

Have some helpful descriptions to add to this class? Edit this page and add your insight to the Wiki!

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