

eGamepadHatState

Values

Enum Name	Integer Value	Description
eGamepadHatState_Centered	0	
eGamepadHatState_Up	1	
eGamepadHatState_Right	2	
eGamepadHatState_Down	4	
eGamepadHatState_Left	8	
eGamepadHatState_RightUp	3	
eGamepadHatState_RightDown	4	
eGamepadHatState_LeftUp	9	
eGamepadHatState_LeftDown	12	
eGamepadHatState_LastEnum	16	

Remarks

Have some helpful descriptions to add to this class? Edit this page and add your insight to the Wiki!

From: <https://oldwiki.frictionalgames.com/> - **Frictional Game Wiki**

Permanent link: <https://oldwiki.frictionalgames.com/hpl3/community/scripting/classes/egamepadhatstate>

Last update: **2015/11/05 12:36**

