

# eMaterialBlendMode

## Values

Enum Name	Integer Value	Description
eMaterialBlendMode_None	0	
eMaterialBlendMode_Add	1	
eMaterialBlendMode_Mul	2	
eMaterialBlendMode_MulX2	3	
eMaterialBlendMode_Alpha	4	
eMaterialBlendMode_PremulAlpha	5	
eMaterialBlendMode_Modulate	6	
eMaterialBlendMode_ModulateAdd	7	
eMaterialBlendMode_ModulateSource	8	
eMaterialBlendMode_LastEnum	11	

## Remarks

Have some helpful descriptions to add to this class? Edit this page and add your insight to the Wiki!

From:

<https://wiki.frictionalgames.com/> - **Frictional Game Wiki**

Permanent link:

<https://wiki.frictionalgames.com/hpl3/community/scripting/classes/ematerialblendmode>

Last update: **2015/11/05 12:35**

