2017/10/23 01:12 1/1 iKeyboard

iKeyboard

Fields

iKeyboard has no public fields.

Functions

Return Type	Function Name	Parameters	Description
bool	KeylsDown	eKey aKey	
cKeyPress	GetKey		
bool	KeylsPressed		
int	GetModifier		
cKeyPress	GetReleasedKey		
bool	KeylsReleased		
tString	KeyToString	eKey	
tString	KeyToSymbol	eKey	
tString	ModifierKeyToString	eKeyModifier	
eKey	StringToKey	const tString ∈	

Remarks

Have some helpful descriptions to add to this class? Edit this page and add your insight to the Wiki!

From

https://wiki.frictionalgames.com/ - Frictional Game Wiki

Permanent link:

https://wiki.frictional games.com/hpl3/community/scripting/classes/ikeyboard?rev=1446723281

Last update: 2015/11/05 11:34

