

# iScrInputHandler\_Interface

## Fields

iScrInputHandler\_Interface has no public fields.

## Functions

Return Type	Function Name	Parameters	Description
void	CreateActions		
void	CreateGamepadProfiles		
void	CreateInputLayoutMapping		
void	LoadKeyConfig	<a href="#">cConfigFile@</a> apKeyConfig	
<a href="#">cLuxInputHandler@</a>	GetBase		

## Remarks

Have some helpful descriptions to add to this class? Edit this page and add your insight to the Wiki!

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