Frictional Game's Wiki Home

HPL1

All the content for our first version of HPL can be found here as well as game specific stuff for Penumbra series, mainly Overture.

HPL2

Mainly information on how to make Custom Stories for Amnesia: The Dark Descent, running on the HPL2 engine.

HPL3

Extensive documentation on how to make content using the HPL3 engine.

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